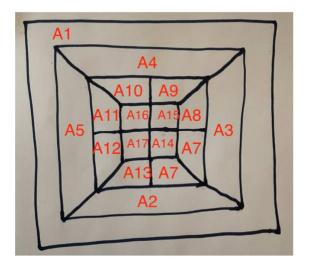
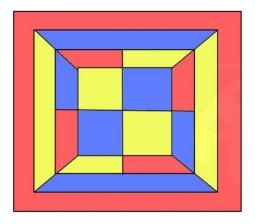
Prolog Programming Assignment : Various Computations

Learning Abstract

This is the only programming assignment on Prolog and it features programming exercises that focus on knowledge representation, search, and list processing in Prolog.

Task 1: Map Coloring





?- coloring(A1,A2,A3,A4,A5,A6,A7,A8,A9,A10,A11,A12,A13,A14,A15,A16,A17). A1 = A6, A6 = A8, A8 = A10, A10 = A12, A12 = red, A2 = A4, A4 = A7, A7 = A11, A11 = A15, A15 = A17, A17 = blue, A3 = A5, A5 = A9, A9 = A13, A13 = A14, A14 = A16, A16 = yellow

different(red,blue).
different(red,yellow).
different(red,green).
different(blue, red).
different(blue,yellow).
different(blue, green).
different(yellow,red). different(yellow,blue).
different(yellow, green).
different(green, red).
different(green,yellow).
different(green,blue).
coloring/A1 AD AD A4 AE A6 A7 A0 A0 A10 A11 A1D A12 A14 A1E A16 A17).
coloring(A1,A2,A3,A4,A5,A6,A7,A8,A9,A10,A11,A12,A13,A14,A15,A16,A17):-
different(A1,A2),
different(A1,A3),
different(A1,A4), different(A1,A5),
different(A2,A3),
different(A2,A5),
different (A2, A6),
different(A2,A13),
different (A3, A4),
different(A3,A8),
different(A4,A5),
different (A4, A9),
different(A4,A10),
different (A5, A11),
different (A5, A12),
different(A6,A7),
different(A6,A13),
different(A6, A14),
different(A7, A14),
different(A7, A8),
different(A8, A15),
different(A9, A8),
different(A9, A10),
different(A9, A15),
different(A10, A11),
different(A10, A16),
different(A11,A16),
different(A11,A12),
different(A12,A13),
different(A12,A17),
different(A13,A17),
different(A14,A15),
different(A14,A17),
different(A15,A16),
different(A16,A17).

```
circle(carla, radius(4), color(green)).
circle(claire, radius(5), color(green)).
circles := circle(Name, _, _), write(Name), nl, fail.
circles.
squares :- square(Name, _, _), write(Name), nl, fail.
squares.
shapes:- circles, squares.
blue(Name) :- square(Name, _, color(blue)).
blue(Name) := circle(Name, _, color(blue)).
area(Name, A) :- square(Name, side(S), _), A is S * S.
area(Name, A) :- circle(Name, radius(R), _), A is 3.14 * R * R.
large(Name) :- area(Name, A), A >= 100.
small(Name) :- area(Name, A), A < 100.</pre>
```

```
aaradhyaacharya@res-dhcp-129-3-138-34 prolog % swipl
Welcome to SWI-Prolog (threaded, 64 bits, version 8.4.3)
SWI-Prolog comes with ABSOLUTELY NO WARRANTY. This is free software.
Please run ?- license. for legal details.
For online help and background, visit https://www.swi-prolog.org
For built-in help, use ?- help(Topic). or ?- apropos(Word).
?- consult('lesson4.pl')
true.
?- listing(squares).
squares :-
    square(Name, _, _),
    write(Name),
    nl,
    fail.
squares.
true.
?- squares.
sera
sara
sarah
true.
?- listing(circles).
circles :-
    circle(Name, _, _),
    write(Name),
   nl,
   fail.
circles.
true.
?- circles.
carla
cora
connie
claire
true.
?- listing(shapes).
shapes :-
   circles,
    squares.
true.
```

```
τrue.
?- listing(shapes).
shapes :-
    circles,
    squares.
true.
?- shapes.
carla
cora
connie
claire
sera
sara
sarah
true.
?- blue(Shape).
Shape = sara ;
Shape = cora.
?- blue(Shape).
Shape = sara ;
Shape = cora.
?- large(Name),write(Name),nl,fail.
sarah
cora
false.
?- small(Name),write(Name),nl,fail.
sera
sara
carla
connie
claire
false.
?- area(cora,A).
A = 153.86.
?- area(carla,A).
A = 50.24.
?-
ERROR: Stream user_input:89:1 Syntax error: Unexpected end of clause
?- halt.
```

aaradhyaacharya@res-dhcp-129-3-138-34 prolog %

Task 3: Pokemon KB Interaction and Programming

```
Aaradhyas-MacBook-Air:prolog aaradhyaacharya$ swipl
Welcome to SWI-Prolog (threaded, 64 bits, version 8.4.3)
SWI-Prolog comes with ABSOLUTELY NO WARRANTY. This is free software.
Please run ?- license. for legal details.
For online help and background, visit https://www.swi-prolog.org
For built-in help, use ?- help(Topic). or ?- apropos(Word).
?- consult('pokemon.pro').
true.
?- cen(pikachu).
true.
?- cen(raichu).
false.
?- pokemon(name(Name),_,_,), cen(Name).
Name = pikachu ;
Name = bulbasaur ;
Name = caterpie ;
Name = charmander ;
Name = vulpix ;
Name = poliwag;
Name = squirtle ;
Name = staryu ;
false.
?- pokemon(name(Name),_,_,), write(Name), nl, fail.
pikachu
raichu
bulbasaur
ivysaur
venusaur
caterpie
metapod
butterfree
charmander
charmeleon
charizard
vulpix
ninetails
poliwag
poliwhirl
poliwrath
squirtle
wartortle
blastoise
staryu
starmie
false.
```

```
?- pokemon(name(Name),_,_,), cen(Name), write(Name), nl, fail.
 pikachu
 bulbasaur
 caterpie
 charmander
 vulpix
 poliwag
squirtle
 staryu
  false.
?- evolves(squirtle, wartortle).
true.
 ?- evolves(wartortle, squirtle).
?- evolves(squirtle, blastoise).
false.
?- evolves(X,Y), evolves(Y,Z).
X = bulbasaur,
Y = ivysaur,
Z = venusaur;
X = caterpie,
Y = metapod,
Z = butterfree;
X = charmander,
Y = charmeleon,
Z = charizard;
X = poliwag,
Y = poliwhirl,
Z = poliwhirl,
X = squirtle,
Y = wartortle,
Z = blastoise;
false.
 ?- evolves(X,Y), evolves(Y,Z), write(X), write(' -> '), write(Y), write(' -> '), write(Z), nl, fail.
bulbasaur -> ivysaur -> venusaur
 caterpie -> metapod -> butterfree
 charmander -> charmeleon -> charizard
poliwag -> poliwhirl -> poliwrath
squirtle -> wartortle -> blastoise
  false.
 ?- pokemon(name(Name),fire,_,_), write(Name), nl, fail.
 charmander
 charmeleon
 charizard
 vulpix
 ninetails
  false.
```

```
?- pokemon(name(Name),Type,__), write('nks(name('), write(Name), write('),kind('), write(Type), write('))'), nl, fail.
nks(name(pikachu),kind(electric))
nks(name(raichu),kind(grass))
nks(name(venusaur),kind(grass))
nks(name(venusaur),kind(grass))
nks(name(caterpie),kind(grass))
nks(name(metapod),kind(grass))
nks(name(metapod),kind(grass))
nks(name(charmeleon),kind(fire))
nks(name(charimeleon),kind(fire))
nks(name(vulpix),kind(fire))
nks(name(charizard),kind(fire))
nks(name(vulpix),kind(fire))
nks(name(nietails),kind(fire))
nks(name(poliwag),kind(water))
nks(name(poliwrath),kind(water))
nks(name(squirtle),kind(water))
nks(name(squirtle),kind(water))
nks(name(slarcu),kind(water))
nks(name(slarcu),kind(water))
nks(name(staryu),kind(water))
nks(name(starmie),kind(water))
 ?- pokemon(name(Name),_,_,attack(waterfall,_)).
Name = wartortle ; false.
?- pokemon(name(N),_,_,attack(waterfall,_)).
N = wartortle .
ERROR: Stream user_input:137:1 Syntax error: Unexpected end of clause
?- pokemon(name(N),_,_,attack(poison-powder,_)).
N = venusaur .
 ?- pokemon(_,water,_,attack(Name,_)), write(Name), nl, fail.
 water-gun
 amnesia
dashing-punch
bubble
waterfall
hydro-pump
slap
 star-freeze
?- pokemon(name(poliwhirl),_,hp(HP),_).
HP = 80.
?- pokemon(name(butterfree),_,hp(HP),_).
HP = 130.
 ?- pokemon(name(Name),_,hp(HP),_), HP>85, write(Name), nl, fail.
 raichu
 venusaur
butterfree
 charizard
ninetails
 poliwrath
 blastoise
 false.
 ?- pokemon(name(Name),_,_,attack(_,ATK)), ATK>60, write(Name), nl, fail.
 raichu
 venusaur
 butterfree
charizard
ninetails
  false.
 ?- pokemon(name(Name),_,hp(HP),_), cen(Name), write(Name), write(': '), write(HP),nl, fail.
 pikachu: 60
bulbasaur: 40
 caterpie: 50
 charmander: 50
 vulpix: 60
 poliwag: 60
 squirtle: 40
 staryu: 40
   alse.
```

```
families.
```

lineage(N1) :-

```
pokemon(name(N1),T1,H1,A1),
write(pokemon(name(N1),T1,H1,A1)),
nl,
evolves(N1, N2),
pokemon(name(N2),T2,H2,A2),
write(pokemon(name(N2),T2,H2,A2)),
nl,
evolves(N2, N3),
pokemon(name(N3),T3,H3,A3),
write(pokemon(name(N3),T3,H3,A3)).
```

?- consult('pokemon.pro'). true. ?- display_names. pikachu raichu bulbasaur ivysaur venusaur caterpie metapod butterfree charmander charmeleon charizard vulpix ninetails poliwag poliwhirl poliwrath squirtle wartortle blastoise staryu starmie true. ?- display_attacks. gnaw thunder-shock leech-seed vine-whip poison-powder gnaw stun-spore whirlwind scratch slash royal-blaze confuse-ray fire-blast water-gun amnesia dashing-punch bubble waterfall hydro-pump slap star-freeze true. ?- powerful(pikachu). false. ?- powerful(blastoise). true. ?- powerful(X),write(X),nl,fail. raichu

```
?- powerful(X),write(X),nl,fail.
raichu
venusaur
butterfree
charizard
ninetails
wartortle
blastoise
false.
?- tough(raichu).
false.
?- tough(venusaur).
true.
?- tough(Name),write(Name),nl,fail.
venusaur
butterfree
charizard
poliwrath
blastoise
false.
?- type(caterpie,grass).
true .
?- type(pikachu,water).
false.
?- type(N,electric).
N = pikachu;
N = raichu.
?- type(N,water), write(N), nl, fail.
poliwag
poliwhirl
poliwrath
squirtle
wartortle
blastoise
staryu
starmie
false.
?- dump_kind(water).
pokemon(name(poliwag),water,hp(60),attack(water-gun,30))
pokemon(name(poliwhirl),water,hp(80),attack(amnesia,30))
pokemon(name(poliwrath),water,hp(140),attack(dashing-punch,50))
pokemon(name(squirtle),water,hp(40),attack(bubble,10))
pokemon(name(wartortle),water,hp(80),attack(waterfall,60))
pokemon(name(blastoise),water,hp(140),attack(hydro-pump,60))
pokemon(name(staryu),water,hp(40),attack(slap,20))
pokemon(name(starmie),water,hp(60),attack(star-freeze,20))
false.
```

```
?- dump kind(fire).
pokemon(name(charmander),fire,hp(50),attack(scratch,10))
pokemon(name(charmeleon),fire,hp(80),attack(slash,50))
pokemon(name(charizard),fire,hp(170),attack(royal-blaze,100))
pokemon(name(vulpix),fire,hp(60),attack(confuse-ray,20))
pokemon(name(ninetails),fire,hp(100),attack(fire-blast,120))
false.
?- display_cen.
pikachu
bulbasaur
caterpie
charmander
vulpix
poliwag
squirtle
staryu
true.
?- family(pikachu).
pikachu raichu
true.
?- family(squirtle).
squirtle wartortle blastoise
true .
?- families.
pikachu raichu
bulbasaur ivysaur venusaur
bulbasaur ivysaur
ivysaur venusaur
caterpie metapod butterfree
caterpie metapod
metapod butterfree
charmander charmeleon charizard
charmander charmeleon
charmeleon charizard
vulpix ninetails
poliwag poliwhirl poliwrath
poliwag poliwhirl
poliwhirl poliwrath
squirtle wartortle blastoise
squirtle wartortle
wartortle blastoise
staryu starmie
true.
?- lineage(caterpie).
pokemon(name(caterpie),grass,hp(50),attack(gnaw,20))
pokemon(name(metapod),grass,hp(70),attack(stun-spore,20))
pokemon(name(butterfree),grass,hp(130),attack(whirlwind,80))
true.
?- lineage(ivysaur).
pokemon(name(ivysaur),grass,hp(60),attack(vine-whip,30))
pokemon(name(venusaur),grass,hp(140),attack(poison-powder,70))
false.
?- lineage(blastoise).
```

Task 4: List Processing in Prolog

```
?- [H|T] = [red,yellow,blue]
H = red,
T = [yellow, blue].
?- [First|Rest] = [one,two].
First = one,
Rest = [two].
?- [F|R] = [cat].
F = cat,
R = [].
?- [A|[B|[C]]] = [efx(red,rouge), efx(yellow,jaun), efx(blue,bleu,bleue)].
A = efx(red, rouge),
B = efx(yellow, jaun),
C = efx(blue, bleu, bleue).
?- [H|T] = [red, yellow, blue, green].
H = red.
T = [yellow, blue, green].
?- [H, T] = [red, yellow, blue, green].
false.
?- [F|_] = [red, yellow, blue, green].
F = red.
?- [_|[S|_]] = [red, yellow, blue, green].
S = yellow.
?- [F|[S|R]] = [red, yellow, blue, green].
F = red,
S = yellow,
R = [blue, green].
?- List = [this|[and, that]].
List = [this, and, that].
?- List = [this, and, that].
List = [this, and, that].
?- [a,[b, c]] = [a, b, c].
false.
?- [a|[b, c]] = [a, b, c].
true.
?- [cell(Row,Column)|Rest] = [cell(1,1), cell(3,2), cell(1,3)].
Row = Column, Column = 1,
Rest = [cell(3, 2), cell(1, 3)].
?- [X|Y] = [one(un, uno), two(dos, deux), three(trois, tres)].
X = one(un, uno),
Y = [two(dos, deux), three(trois, tres)].
```

```
first([H|_], H).
rest([_|T], T).
last([H|[]], H).
last([_|T], Result) :- last(T, Result).
nth(0,[H|_],H).
nth(N,[_|T],E) :- K is N - 1, nth(K,T,E).
writelist([]).
writelist([H|T]) :- write(H), nl, writelist(T).
sum([],0).
sum([Head|Tail],Sum) :-
    sum(Tail,SumOfTail),
    Sum is Head + SumOfTail.
add_first(X,L,[X|L]).
add_last(X,[],[X]).
add_last(X,[H|T],[H|TX]) :- add_last(X,T,TX).
iota(0,[]).
iota(N,IotaN) :-
    K is N - 1,
    iota(K,IotaK),
    add_last(N,IotaK,IotaN).
pick(L,Item) :-
    length(L,Length),
    random(0,Length,RN),
    nth(RN,L,Item).
make_set([],[]).
make_set([H|T],TS) :-
    member(H,T),
    make_set(T,TS).
make_set([H|T],[H|TS]) :-
    make_set(T,TS).
```

```
product([], 1).
     product([H|T], Product) :-
         product(T, TailProduct),
         Product is H * TailProduct.
     make_list(0,_,[]).
     make_list(N,Element,List) :-
         K is N - 1,
         make_list(K,Element,Tail),
        List = [Element|Tail].
     but_first([], []).
     but_first([_|T], T).
     but_last(List, Result) :-
         reverse(List, ReverseList),
         but_first(ReverseList, ButFirstList),
         reverse(ButFirstList, Result).
     is_palindrome([]).
     is_palindrome([_|[]]).
     is_palindrome(List) :-
         first(List,FirstEl),
         last(List,LastEl),
         FirstEl = LastEl,
         but_first(List,ButFirst),
         but_last(ButFirst,TruncList),
         is_palindrome(TruncList).
     noun_phrase(NP) :-
         Nouns = [queen, beast, technician, spellcaster, prince, horse, eagle, wand, dentist],
        Adjs = [sickly, joyful, sad, happy, beautiful, aggresive],
78
         pick(Nouns, N), pick(Adjs, A),
        NP = [the, A, N].
     sentence(S) :-
         Verbs = [kissed, told, pet, jumped, danced, enjoyed, drank],
         pick(Verbs, V),
         noun_phrase(NP1),
         noun_phrase(NP2),
         append(NP1, [V|NP2], S).
```

```
?- consult('task4.pl').
true.
?- product([],P).
P = 1.
?- product([1,3,5,7,9],Product).
Product = 945.
?- iota(9,Iota), product(Iota, Product).
Iota = [1, 2, 3, 4, 5, 6, 7, 8, 9],
Product = 362880.
?- make_list(7,seven,Seven).
Seven = [seven, seven, seven, seven, seven, seven] .
?- make_list(8,2,List).
List = [2, 2, 2, 2, 2, 2, 2, 2].
?- but_first([a,b,c], C).
C = [b, c].
?- but_last([a,b,c,d,e],X).
X = [a, b, c, d].
?- is_palindrome([x]).
true .
?- is_palindrome([a,b,c]).
false.
?- is_palindrome([a,b,b,a]).
true .
?- is_palindrome([1,2,3,4,5,4,2,3,1]).
false.
?- is_palindrome([c,o,f,f,e,e,e,e,f,f,o,c]).
true .
?- noun_phrase(NP).
NP = [the, happy, wand].
?- noun phrase(NP).
NP = [the, happy, prince].
?- noun_phrase(NP).
NP = [the, joyful, prince] .
?- noun phrase(NP).
NP = [the, happy, prince] .
?- noun_phrase(NP).
NP = [the, sad, technician] .
?- noun_phrase(NP).
NP = [the, sickly, technician] .
```

```
?- sentence(S).
S = [the, sad, horse, danced, the, sad, horse].
?- sentence(S)..
ERROR: Syntax error: Operator expected
ERROR: sentence(S
ERROR: ** here **
ERROR: ).. .
?- sentence(S).
S = [the, happy, beast, pet, the, joyful, technician] .
?- sentence(S).
S = [the, sickly, prince, drank, the, happy, dentist] .
?- sentence(S).
S = [the, happy, prince, kissed, the, happy, spellcaster].
?- sentence(S).
S = [the, sickly, prince, told, the, joyful, technician].
?- sentence(S).
S = [the, happy, eagle, kissed, the, sickly, prince] .
?- sentence(S).
S = [the, joyful, dentist, enjoyed, the, sad, eagle].
?- sentence(S).
S = [the, sad, technician, jumped, the, joyful, eagle].
?- sentence(S).
S = [the, happy, prince, pet, the, joyful, dentist]
Unknown action: / (h for help)
Action? .
?-
ERROR: Stream user_input:101:1 Syntax error: Unexpected end of clause
?- sentence(S).
S = [the, sickly, wand, enjoyed, the, happy, wand] .
?- sentence(S).
S = [the, sickly, eagle, drank, the, sad, queen].
?- sentence(S).
S = [the, joyful, beast, drank, the, joyful, dentist] .
?- sentence(S).
S = [the, joyful, horse, jumped, the, sad, spellcaster].
?-
```